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10/531,632	10/31/2005	Jeong-Il Seo	51876P839	6223
8791 0406/2010 BLAKELY SOKOLOFF TAYLOR & ZAFMAN LLP 1279 OAKMEAD PARKWAY			EXAMINER	
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Please find below and/or attached an Office communication concerning this application or proceeding.

The time period for reply, if any, is set in the attached communication.

# Application No. Applicant(s) 10/531.632 SEO ET AL. Office Action Summary Examiner Art Unit Pina Lee 2614 -- The MAILING DATE of this communication appears on the cover sheet with the correspondence address --Period for Reply A SHORTENED STATUTORY PERIOD FOR REPLY IS SET TO EXPIRE 3 MONTH(S) OR THIRTY (30) DAYS. WHICHEVER IS LONGER, FROM THE MAILING DATE OF THIS COMMUNICATION. Extensions of time may be available under the provisions of 37 CFR 1.136(a). In no event, however, may a reply be timely filed after SIX (6) MONTHS from the mailing date of this communication. If NO period for reply is specified above, the maximum statutory period will apply and will expire SIX (6) MONTHS from the mailing date of this communication - Failure to reply within the set or extended period for reply will, by statute, cause the application to become ABANDONED (35 U.S.C. § 133). Any reply received by the Office later than three months after the mailing date of this communication, even if timely filed, may reduce any earned patent term adjustment. See 37 CFR 1.704(b). Status 1) Responsive to communication(s) filed on 01 March 2010. 2a) ☐ This action is FINAL. 2b) This action is non-final. 3) Since this application is in condition for allowance except for formal matters, prosecution as to the merits is closed in accordance with the practice under Ex parte Quayle, 1935 C.D. 11, 453 O.G. 213. Disposition of Claims 4) Claim(s) 1.4.5.8.9 and 12-15 is/are pending in the application. 4a) Of the above claim(s) is/are withdrawn from consideration. 5) Claim(s) \_\_\_\_\_ is/are allowed. 6) Claim(s) 1,4,5,8,9 and 12-15 is/are rejected. 7) Claim(s) \_\_\_\_\_ is/are objected to. 8) Claim(s) \_\_\_\_\_ are subject to restriction and/or election requirement. Application Papers 9) The specification is objected to by the Examiner. 10) The drawing(s) filed on is/are; a) accepted or b) objected to by the Examiner. Applicant may not request that any objection to the drawing(s) be held in abevance. See 37 CFR 1.85(a). Replacement drawing sheet(s) including the correction is required if the drawing(s) is objected to. See 37 CFR 1.121(d). 11) The oath or declaration is objected to by the Examiner. Note the attached Office Action or form PTO-152. Priority under 35 U.S.C. § 119 12) Acknowledgment is made of a claim for foreign priority under 35 U.S.C. § 119(a)-(d) or (f). a) All b) Some \* c) None of: Certified copies of the priority documents have been received. 2. Certified copies of the priority documents have been received in Application No. Copies of the certified copies of the priority documents have been received in this National Stage application from the International Bureau (PCT Rule 17.2(a)). \* See the attached detailed Office action for a list of the certified copies not received. Attachment(s)

1) Notice of References Cited (PTO-892)

Paper No(s)/Mail Date

Notice of Draftsperson's Patent Drawing Review (PTO-948)

3) Information Disclosure Statement(s) (PTO/SB/06)

Interview Summary (PTO-413)
Paper No(s)/Mail Date.

6) Other:

5) Notice of Informal Patent Application

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### DETAILED ACTION

#### Continued Examination Under 37 CFR 1.114

1. A request for continued examination under 37 CFR 1.114, including the fee set forth in 37 CFR 1.17(e), was filed in this application after final rejection. Since this application is eligible for continued examination under 37 CFR 1.114, and the fee set forth in 37 CFR 1.17(e) has been timely paid, the finality of the previous Office action has been withdrawn pursuant to 37 CFR 1.114. Applicant's submission filed on 1/13/10 has been entered.

## Claim Rejections - 35 USC § 101

2. 35 U.S.C. 101 reads as follows:

Whoever invents or discovers any new and useful process, machine, manufacture, or composition of matter, or any new and useful improvement thereof, may obtain a patent therefor, subject to the conditions and requirements of this title.

3. Claims 9 and 12 are rejected under 35 U.S.C. 101 because the claims are not to a process, machine, manufacture, or composition of matter. The claimed a three-dimensional audio scene data stream with a sound source whose spatiality is extended" is a transitory signal. A "signal" and "data stream" embodying functional descriptive material is neither a process nor a product (i.e., a tangible "thing") and therefore does not fall within one of the four statutory classes of § 101. Rather, "a data stream" is a form of energy, in the absence of any physical structure or tangible material. A transitory signal does not fall within the definition of a process, machine, manufacture, or composition of matters.

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4. Claims 1, 4, 5 and 8 are rejected under 35 U.S.C. 101 as not falling within one of the four statutory categories of invention. Supreme Court precedent and recent Federal Circuit decisions indicate that a statutory "process" under 35 U.S.C. 101 must (1) be tied to another statutory category (such as a particular apparatus), or (2) transform underlying subject matter (such as an article or material) to a different state or thing. While the instant claim recites a series of steps or acts to be performed, the claim neither transforms underlying subject matter nor is positively tied to another statutory category that accomplishes the claimed method steps, and therefore does not qualify as a statutory process. For example, the method for generating a three-dimensional audio scene as specified in claim 1 is not tied to another statutory category. Furthermore, the sound object as claimed does not transform to a different state or thing.

### Claim Rejections - 35 USC § 112

5. The following is a quotation of the first paragraph of 35 U.S.C. 112:

The specification shall contain a written description of the invention, and of the manner and process of making and using it, in such full, clear, concise, and exact terms as to enable any person skilled in the art to which it pertains, or with which it is most nearly connected, to make and use the same and shall set forth the best mode contemplated by the inventor of carrying out his invention.

6. Claims 1, 4, 6, 8, 9 and 12-15 are rejected under 35 U.S.C. 112, first paragraph, as failing to comply with the written description requirement. The claim(s) contains subject matter which was not described in the specification in such a way as to

Diamond v. Diehr, 450 U.S. 175, 184 (1981); Parker v. Flook, 437 U.S. 584, 588 n.9 (1978); Gottschalk v. Benson, 409 U.S. 63, 70 (1972); Cochrane v. Deener, 94 U.S. 780, 787-88 (1876).

In re Bilski, 88 USPQ2d 1385 (Fed. Cir. 2008).

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reasonably convey to one skilled in the relevant art that the inventor(s), at the time the application was filed, had possession of the claimed invention.

Claim 1 specifies a "method for generating a three-dimensional audio scene with a sound source whose spatiality is extended". The amended claim 1 includes the limitation that "wherein the spatiality extension information of the sound source includes sound source dimension information that is expressed as  $x_0-\Delta x$ ,  $y_0-\Delta y$ ,  $z_0-\Delta z$ ;  $x_0$ ,  $y_0$ ,  $z_0$ ; and  $x_0+\Delta x$ ,  $y_0+\Delta y$ ,  $z_0+\Delta z$ ." Although Fig. 2 and the corresponding page 7, line 34 through page 8, line 13 of the specification support the newly added limitation, this embodiment does not match some of the limitations as specified in claim 1. The claimed invention intends to use spatiality extension information (read on lines 7-8 of claim 1) to simulate "a sound source whose spatiality is extended" (the purpose being defined in the preamble of claim 1). The spatiality extension information includes the size and shape of the sound source (read on line 9 of claim 1). The size of the sound source is determined by a difference of coordinates in the three-dimensional space from the center of the sound source represented by the spatiality extension information (lines 10-12). These statements in claim 1 seem to match the embodiment as illustrated in Fig. 4 and Fig. 3, not Fig. 2. The embodiment as illustrated in Fig. 2 does not include the spatiality extension information as claimed. It appears that the newly amended claim 1 combines two separated embodiments disclosed in the specification as originally filed while the specification as originally filed fails to disclose such an embodiment that encompasses the embodiments as illustrated in Fig. 2 with Figs. 3-4.

Claim 5 and 9 have the similar limitation as in claim 1.

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7. The following is a quotation of the second paragraph of 35 U.S.C. 112:

The specification shall conclude with one or more claims particularly pointing out and distinctly claiming the subject matter which the applicant regards as his invention.

 Claims 13-15 are rejected under 35 U.S.C. 112, second paragraph, as being indefinite for failing to particularly point out and distinctly claim the subject matter which applicant regards as the invention.

Claims 13-15 depend on canceled claims 2, 6 and 10 respectively; therefore, they are vague and indefinite. For examination purpose, they are assumed to be depended on claims 1, 5 and 9 respectively.

### Claim Rejections - 35 USC § 103

- The text of those sections of Title 35, U.S. Code not included in this action can be found in a prior Office action.
- 10. Claims 1, 4, 5, 8, 9 and 12-15 are rejected under 35 U.S.C. 103(a) as being unpatentable over Potard et al. (hereafter Potard) ("Using XML Schemas to Create and Encode Interactive 3-D Audio Scenes for Multimedia and Virtual Reality Applications .... in view of Pihkala et al. (hereafter Pihkala) ("Proceedings of the 2003 International Conference on Auditory Display").

In view of the 112, 1<sup>st</sup> paragraph rejection above, the claims have been rejected without the newly added limitation as filed on 3/1/10 and/or 1/13/10.

The similarities between the claimed invention specified in claims 1, 5 and 9 with Potard will be compared, discussed and addressed first. Their differences will be addressed immediately follow.

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Regarding claims 1 and 9, Potard discloses a method and a data stream for generating a three-dimensional audio scene (see title) with a sound source whose spatiality is extended (as discussed under "Introduction", a complex object is usually made of several individual sound objects; for example, in order to simulate a choir, a singer object is duplicated many times with a position change, each singer object represents a single singer; see section 2.3.1; the locations of the plurality of singer objects represent how the spatiality is extended), comprising the steps of:

 a) generating a sound object (the choir) composing the audio scene (for example, as illustrated in Fig. 5); and

b) generating three-dimensional audio scene description information (see Table 1, several objects in the scene are defined by their corresponding parameters) including sound source characteristics information for the sound object (e.g., describing the environment and the choir based on each singer object; see section 2.3.1), the three-dimensional audio scene description information including a plurality of point sound sources (multiple duplicated singer objects) that model the sound source (the choir), wherein the sound source characteristics information includes spatiality extension information of the sound source, said spatiality extension information enabling the sound source to include more than one dimension, and includes the size (how many times that the singer object is being duplicated) and shape of the sound source expressed in a three-dimensional space (e.g., the layout of the choir).

Regarding claim 5, Potard discloses a method for consuming a threedimensional audio scene (see title) with a sound source whose spatiality is extended (as

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discussed under "Introduction", a complex object is usually made of several individual sound objects; for example, in order to simulate a choir, a singer object is duplicated many times with a position change, each singer object represents a single singer; see section 2.3.1), comprising the steps of:

- a) receiving (through WEB for example with full description of sound scenes; see section 1) a sound object composing the audio scene and three-dimensional audio scene description information (see Table 1, many objects in the scene are defined by their corresponding parameters) including sound source characteristics information for the sound object (see section 3.1), the three-dimensional audio scene description information including a plurality of point sound sources that model the sound source (under "Introduction", several individual sound objects model the macro-object; if choir is the claimed sound source, then the plurality of duplicated singer objects are the point sound sources); and
- b) outputting the sound object based on the three-dimensional audio scene description information ("3-D Sound" in Fig. 6),

wherein the sound source characteristics information includes spatiality extension information, said spatiality extension information enabling the sound source to include more than one dimension, and includes the size and shape of the sound source expressed in a three-dimensional space (see rejection for claim 1). The sound object (e.g. choir) includes a plurality of point sound source (plurality of duplicated singer objects).

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Potard fails to show that the size of the sound source is determined by a difference of coordinates in the three-dimensional space from a center of the sound source represented by the spatiality extension information as specified in claims 1, 5 and 9. Potard teaches that the size and shape of the sound source would be defined by parameters, but fails to explicitly teach how to do so in terms of using the coordinates. Pihkala teaches that the size of the sound source could be determined by a difference of coordinates ("by adding front, back and depth attributes" in sect. 3.1) in the threedimensional space from a center of the sound source represented by the spatiality extension information. Potard teaches using XML to describe the audio scenes. Pihkala specifically and explicitly teaches that his/her method of extending the sound source could be applied to any XML based rendering language (see abstract). Thus, it would have been obvious to one of ordinary skill in the art to modify Potard in view of Pihkala by defining the size of the sound source based on the difference of the coordinates in order to provide a way to define the sound source having three dimensions.

With respect to the limitation "wherein the spatiality extension information of the sound source further includes geometrical center location information of the sound source dimension information", both Potard and Pihkala suggest the center location information. In Potard, an example is provided to demonstrate the geometrical location information of a source in section 2.5.2. When the single object is duplicated many times in Potard, the original object could be located in the center with the duplicated objects to be arranged surrounding the original object. In Pihkala, section 3.1 states

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that "these are extended with a similar system for third dimensions by adding front, back, and depth". So a center location information is inherently provided as a reference point in order to add the extended information to the front, back and depth.

Potard also fails to explicitly show that the plurality of point sound sources are located on a surface defined by the three-dimensional space. Potard teaches how to define a macro-object (e.g., the choir) by grouping several point sound sources (a singer object), cloning the same point sound source or so on (see section 2.3.1). The specific examples provided by Potard are a choir (Fig. 1) and an automobile ("Introduction"). Comparing with the claimed language, the claimed sound object reads on the choir, for example, and the plurality of point sound sources read on many cloned singer objects. Potard suggests that one can also define other macro objects, such as a Jazz Band, a speaker or a crowd, as well. One skilled in the art could see that each of the suggested complex sound sources has its own unique shape and size occupied in a three-dimensional space. Potard implies that a complex sound source with specific dimension occupied in three-dimensional space could be defined by several cloned point sound sources. A complex sound source defined by a plurality of point sound sources (multiple cloned sound sources) located on a surface is just a specific type of complex sound source. Potard even teaches "using one 'splash' sound repeated many times over a surface" in section 2.3.1. By providing each cloned point sound source with a position change, the locations of the point sound sources at the boundaries inherently provide information on the size and shape of the sound source.

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Potard fails to show that the plurality of the point sound source are distributed uniformly over a surface defined by the three-dimensional space. One of the examples provided by Potard is simulating a choir by duplicating a single singer multiple times. It was well known to the general public that the singers in a choir could be arranged in different layouts depending on the direction of the music director/conductor. However. one common layout is to arrange a plurality of singers uniformly on multiple parallel straight/curved lines. A surface is formed by these uniformly distributed singers. With this layout, the claimed "the plurality of point sound sources are distributed uniformly over a surface defined by the three-dimensional space" is met. Of course, Potard as a whole does not intend to limit the specific layout for each macro sound source. Thus, it would have been obvious to one of ordinary skill in the art to modify Potard and Pihkala to define a specific complex sound source by allowing the user to determine how to duplicate each point sound source (e.g. the single singer) in terms of its location with respect to other point sound source, such as uniformly distributed the point sound sources over a surface, in order to simulate the sound effect of the particular macro sound object that having specific layout with its size and shape for the audio scene.

Regarding claims 13-15, Potard discloses that the spatiality extension information of the sound source includes sound source dimension information that is expressed as three components of a set of three-dimensional coordinates (section 2.5.2) with a geometrical center location information (original location).

Regarding claims 4, 8 and 12, Potard discloses that the spatiality extension information of the sound source further includes direction information of the sound

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source (for example the directivity of the macro-object defining choir) and describes a three-dimensional audio scene by extending the spatiality of the sound source in a direction vertical to the direction of the sound source (by duplicating macro-object in a direction vertical to the direction of the directivity of the macro-object defining choir).

## Response to Arguments

- 11. Applicant's arguments with respect to claims 1, 4, 5, 8, 9 and 12-15 have been considered but are moot in view of the new ground(s) of rejection.
- 12. Any inquiry concerning this communication or earlier communications from the examiner should be directed to Ping Lee whose telephone number is 571-272-7522. The examiner can normally be reached on Wednesday through Friday.

If attempts to reach the examiner by telephone are unsuccessful, the examiner's supervisor, Vivian C. Chin can be reached on 571-272-7848. The fax phone number for the organization where this application or proceeding is assigned is 571-273-8300.

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/Ping Lee/ Primary Examiner, Art Unit 2614

lwa